Hacker

Name:	Alias:

Bonus Die

Push Yourself (take 2 stress) -OR- accept a Devil's Bargain

Insi	ght			XP:	Pro	wess			XP:	Res	olve	
0	0	0	Оŀ	Hunt	0	0	0	0	Finesse			
0	0	0	0 5	Study	0	0	0	0	Prowl	0	0	
0	0	0	0 5	Survey	0	0	0	0	Skirmish	0	0	
	0	0	ОТ	linker 🛛	0	0	0	0	Wreck	0	0	

Special Abilities

XP:

- □ **Quick Study** When you Study to identify or exploit weakness during a mission, you get +1 effect level.
- □ Whiz Push yourself to do one of the following: completely ignore distractions disrupt wireless communications
- □ Analyst During downtime, you get two ticks to distribute among any long term project clocks that involve investigation, inventing, or crafting.
- Digital ward When you Wreck a computer or network it becomes either anathema or enticing to viruses and hackers.
- □ White noise generator You may interfere with surveillance tech, becoming shadowy on recordings for a few moments. Take 2 stress when you activate this ability, plus one stress for each extra feature. It lasts for a few minutes you are invisible instead of shadowy it affects human senses as well
- □ **Multitasker** You can push yourself to do one of the following: control a small group of rigged machines – perform non-VR actions while in VR.
- □ Search Protocol You have access to the best tech expertise. Take +1d to gather information about technology.

Mark XP if you address a challenge with social engineering or tech.

Resolve			XP:			
		0	0	Attune		
0	0	0	0	Command		
0	0	0	0	Command Consort Sway		
0	0	0	0	Sway		

Load 3 light 5 normal 6 heavy

A Pistol
A 2nd Pistol
Armour
+Heavy Armour
Burglary Gear
Climbing Gear
Arcane Implements
Documents
Subterfuge Supplies
Demolition Tools
Tinkering Tools
Torch
Sdadgets

Special items

Portable multiband noise generator
 Fine storage device
 Custom apps
 TEMPEST monitor

Harm				Stress 🖸 😄 😄 😄 😂 😂 😂		
3			Need Help	Source of stability:		
2			-1D	Trauma $\otimes \otimes \otimes \otimes$		
1			LESS FFECT	COLD-HAUNTED-OBSESSED-PARANOID RECKLESS-SOFT-UNSTABLE-VICIOUS		

Healing

Armour Use

♥ Armour
 ♥ Heavy
 ♥ Special

Investigative Skills (choose 3)

Accounting, Archaelogy, Architecture, Art History, Astronomy, Bureaucracy, Chemistry, Criminology, Cryptography, Data Recovery, Diagnosis, Electronic Surveillance, Forensic Pathology, Forgery, Fringe Science, High Society, History, Human Terrain, Languages, Law, Military Science, Occult Studies, Outdoor Survival, Pharmacy, Photography, Physics, Research, Streetwise, Tradecraft, Traffic Analysis, Urban Survival, Vampirology